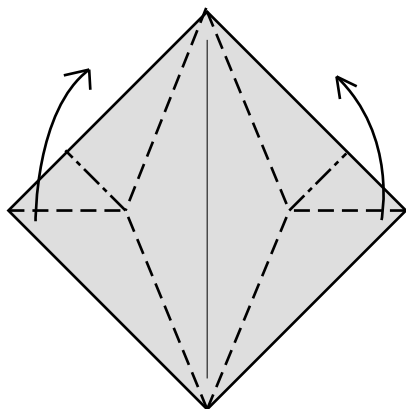
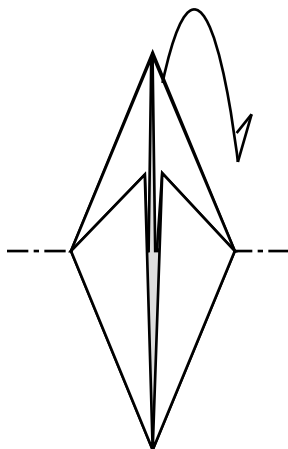


Complex

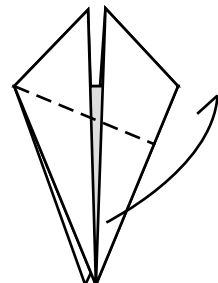
An 18" square makes a model 6" high



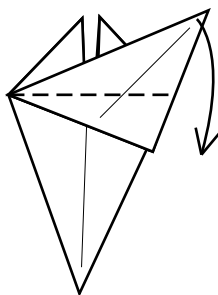
1. With darker side up, form rabbit ears on both sides.



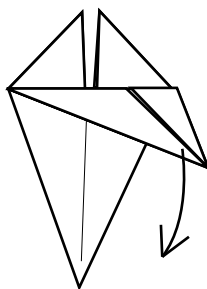
2. Swing back.



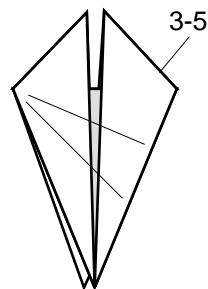
3. Valley up.



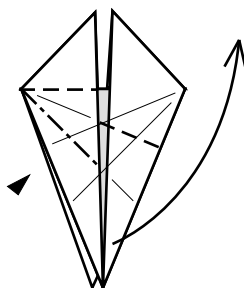
4. Valley down.



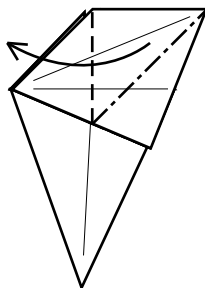
5. Unfold.



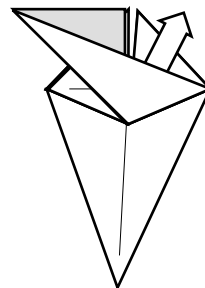
6. Repeat steps 3-5 in mirror image.



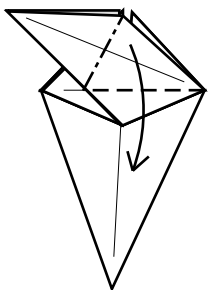
7. Asymmetrical squash.



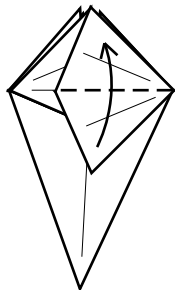
8. Squash.



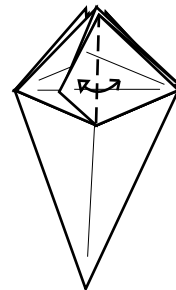
9. Pull out single layer to make symmetrical.



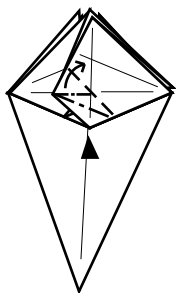
10. Squash.



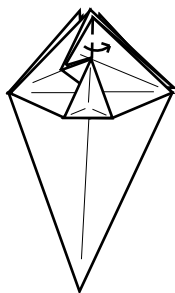
11. Valley up.



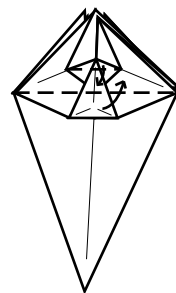
12. Precrease.



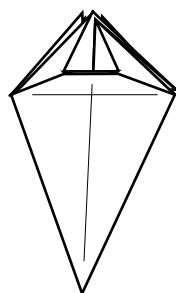
13. Form valley fold, allowing squash to form at bottom.



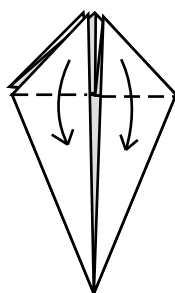
14. Pull one layer through.



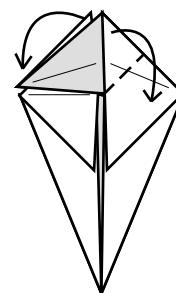
15. Valley folds.



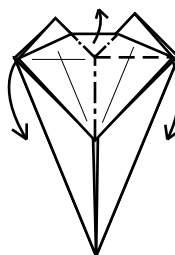
16. Turn over.



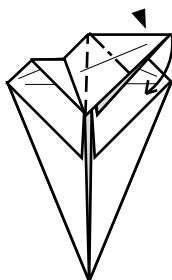
17. Swing down.



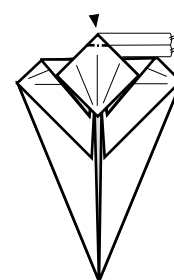
18. Open out top.



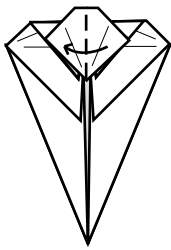
19. Collapse into rabbit-ear formation.



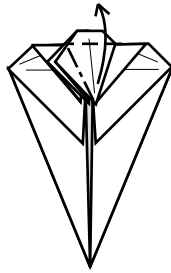
20. Squash.



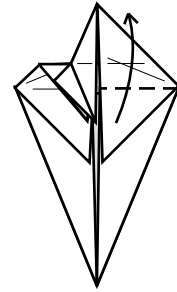
21. Sink halfway.



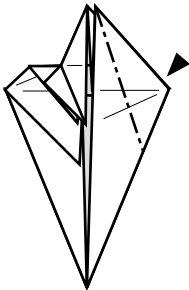
22. Swing over.



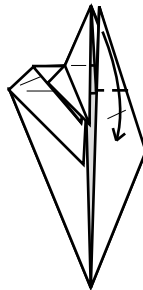
23. Petal up.



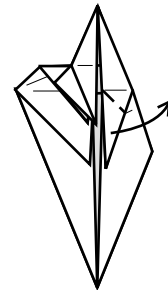
24. Swing up.



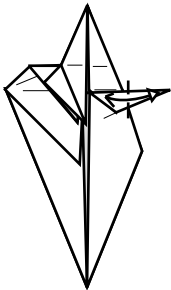
25. Sink triangularly.



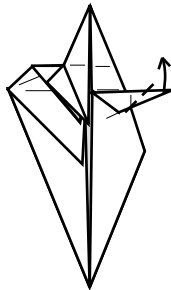
26. Swing down.



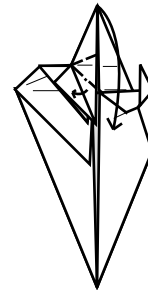
27. Valley outwards.



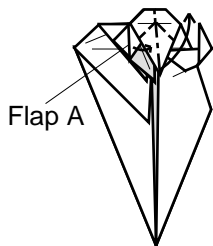
28. Precrease flap halfway.



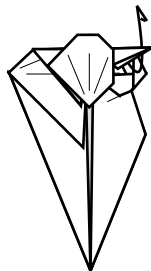
29. Valley along precrease.



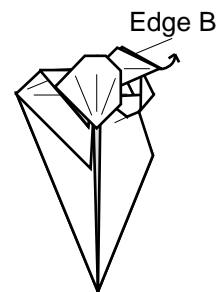
30. Valley down point, while swinging out top single layer.



31. Swing over flap A, while incorporating a reverse fold. A gusset will form where flap A meets the point.

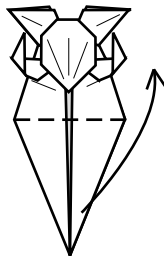
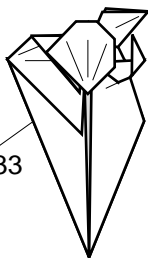


32. Pull up the thick set of layers

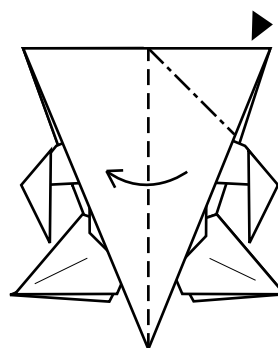


33. Pull up edge B, so that it is parallel with the base of model.

22-33



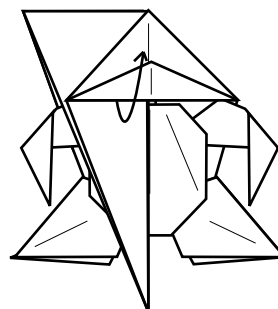
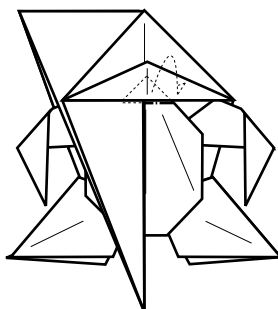
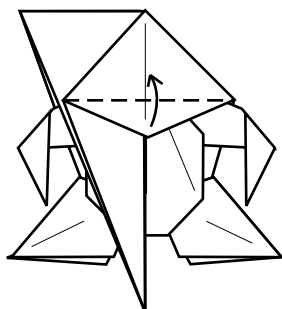
1/2



34. Repeat steps 22-33 on the other side.

35. Valley. Rotate model.

36. Squash.

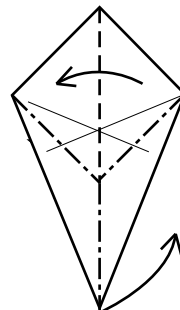
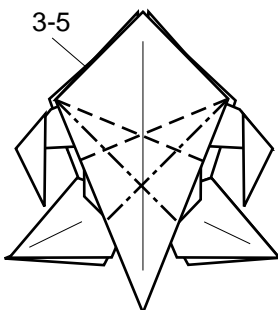
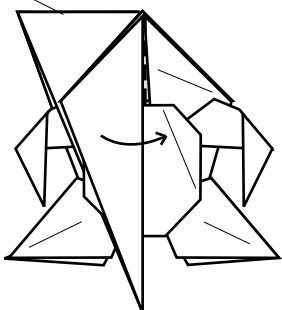


37. Valley up.

38. Mountain fold the single layer to match up with folded edge above.

39. Pull out single layer from underneath.

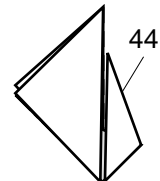
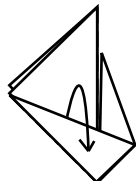
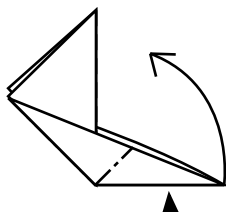
36-37, 39-40



40. Swing over. Repeat steps 36-40 on other side, skipping step 38.

41. Repeat steps 3-5 on the top flap.

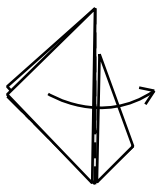
42. Top shown only. Fold in half, while outside reverse folding.



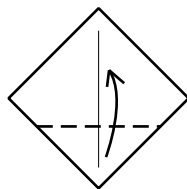
43. Reverse fold.

44. Pull around single layer from underneath.

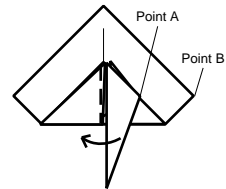
45. Repeat step 44 behind (it is easier to first swing the small flap to the other side to accomplish this).



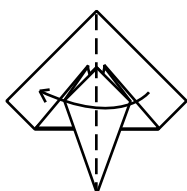
46. Swing one flap over.



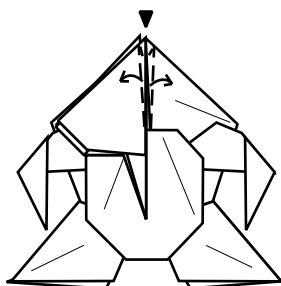
47. Valley up; see next step for positioning.



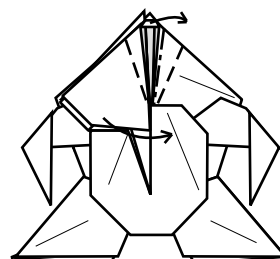
48. Note that points A and B are on the same plane. Swing over.



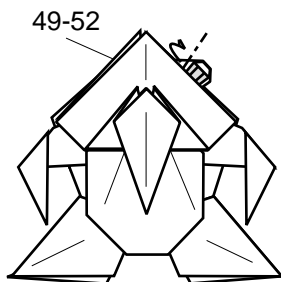
49. Swing over.



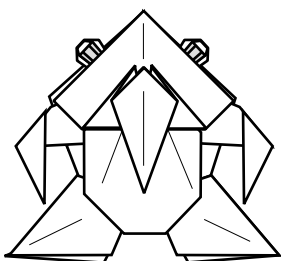
50. Fold out top edges a small amount, allowing tip to squash.



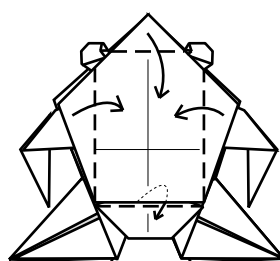
51. Swing over head while swiveling out the ear. Form mountain fold first. Center of ear should lie at 45 angle.



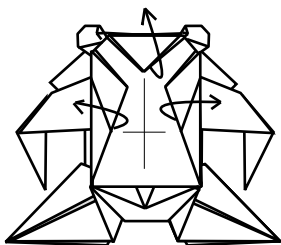
52. Mountain edge of ear to make it symmetrical. Repeat steps 49-52 on other side.



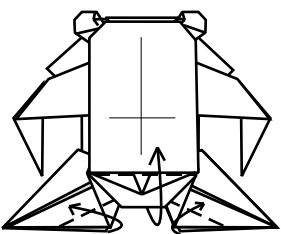
53. Turn over.



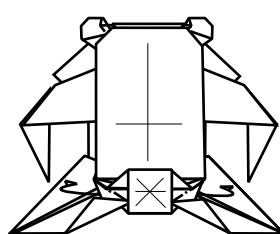
54. Fold sides in. Pull out tiny flap from bottom pocket.



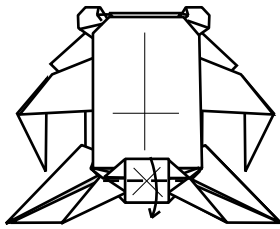
55. Pull single layer to surface (closed sink).



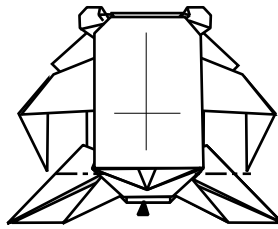
56. Stretch the bottom upwards. Valley the lower edges of the legs to the center.



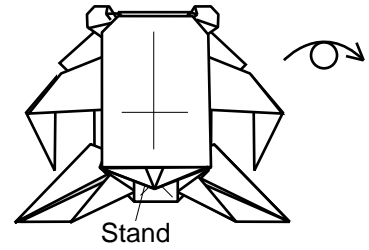
57. Swivel the material from the legs behind.



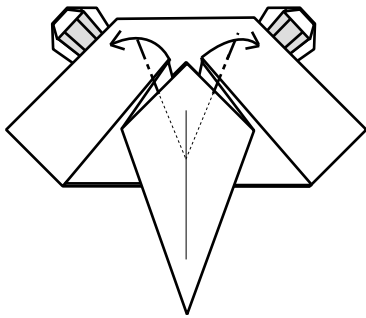
58. Swing down.



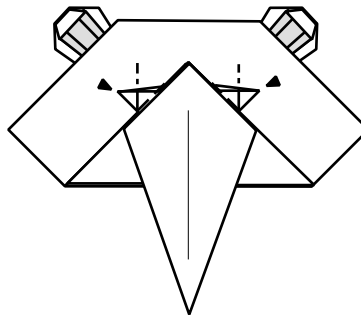
59. Closed sink.



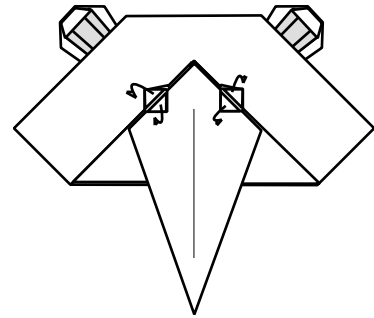
60. Note flap for stand. Turn over.



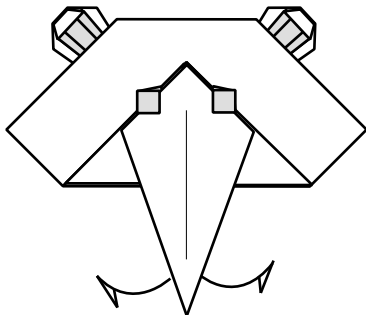
61. Reverse fold.



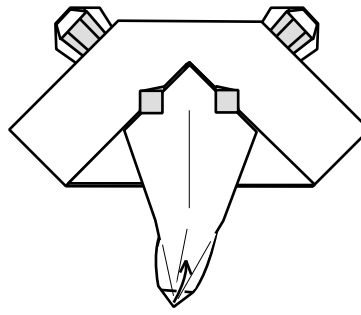
62. Squash points.



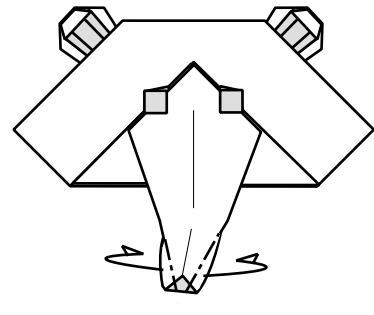
63. Wrap a single layer around to color change.



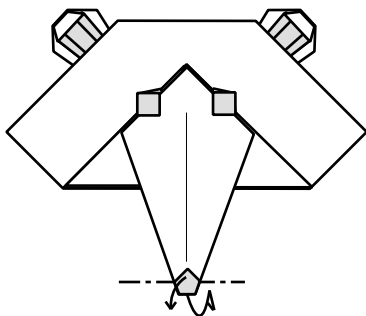
64. Spread out tip of nose.



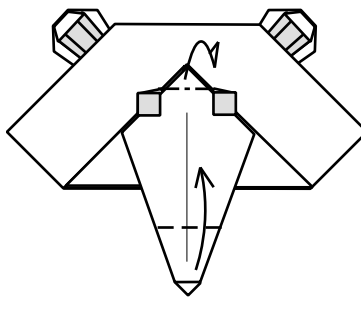
65. Valley up tip.



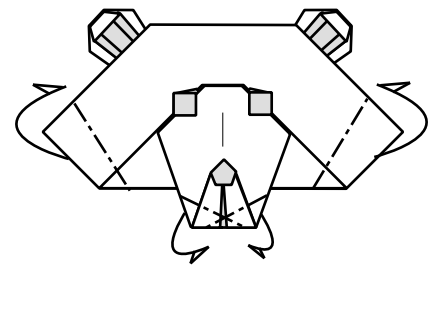
66. Fold side layers of nose back in.



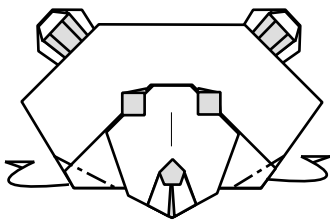
67. Flip single layer of nose down.



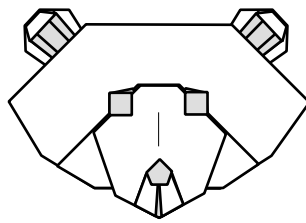
68. Mountain top of muzzle. Valley nose up.



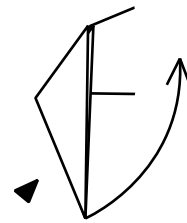
69. Shape head to taste.



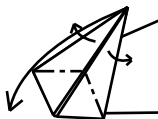
70. More shaping.



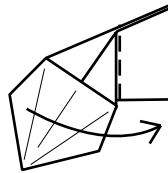
71. Completed head.



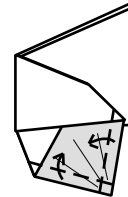
72. Squash arm.



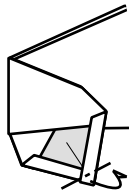
73. Swing down while spreading out layers.



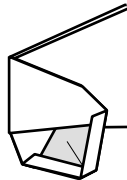
74. Valley over.



75. Valley edges in (bottom one first).



76. Mountain tip.



77. Completed arm. Repeat steps 72-76 on other arm.



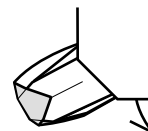
78. Mountain side of leg to match bottom edge.



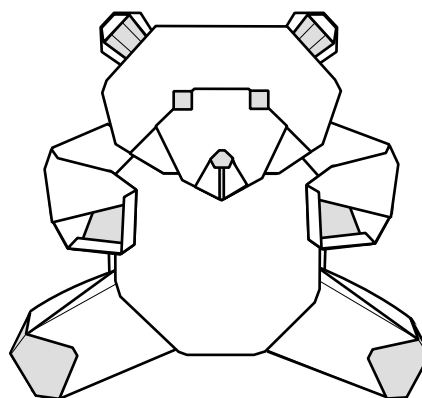
79. Pull out layers from sides to make leg 3-D.



80. Wrap corner over.



81. Completed leg. Repeat steps 78-80 on other leg. Stretch the stand (see step 60) down. Stretch legs forward and round model to taste.



82. Completed Fluffy
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